



INDOOR SOCCER LOCAL LEAGUE RULES

The current issue of the National Federation of High Schools Rule Book will prevail other than the exceptions listed in this publication. FCPR as needed may issue Addendums and Clarifications to these rules. No other local league rule exceptions will be allowed. These are the sport specific rules – you must also obtain a copy of the Basic Rules For All Youth Sports for complete information.

1:00 AGE GROUPS / ROSTERS

1:01 For boys and girls in the following age groups:

- 6U
- 8U
- 10U
- 12U

1:02 League age is the age the player will be prior to May 1.

1:03 Each team will have a minimum of 8 players and a maximum of 12 players.

1:04 Each team will have a maximum of 3 coaches

1:05 All new LEGAL players will be assigned to teams by center staff.

2:00 EQUIPMENT

2:01 Only tennis, or basketball shoes will be worn on the gym floor. Individuals must furnish shoes.

2:02 The warm-up and game balls will be provide by FCPR. No outside or personal soccer balls will be allowed in the gym.

2:03 Players must wear shin guards and mouth pieces.

3:00 PLAYING RULES

3:01 Timing rules for all leagues:

- Games will consist of 4 quarters.
- Each quarter will be 8 minutes with a running clock
- The clock will stop at the 4-minute mark of each quarter to allow substitutions

- Substitutions will only take place at the 4-minute mark; exceptions will be made for injuries; if a sub is needed for an injured player, the opposing coach will select the sub.
- There will be 1 minute between quarters.
- Half time will be 5 minutes.
- Overtime will not be played.

3:02 A team will consist of 6 players on the court. A team must have a minimum of players on the court in order to begin a game.

3:03 **PLAYER PARTICIPATION REQUIREMENT**

- Each player must play at least 4 minutes each quarter.
- There will be an official time-out at the 4-minute mark of each quarter so that coaches can make substitutions.
- Coaches will have 1 minute during the time-out to go on the court and make the necessary changes.
- **NO SUBSTITUTIONS WILL BE MADE PRIOR TO OR AFTER THE 4-MINUTE MARK UNLESS THERE IS AN INJURY OR EJECTION.**
- **PLAYERS MUST LINE UP IN FRONT OF THE OFFICIAL TO CHECK IN TO THE GAME.**

NOTE: If a team has less than 12 players present, some players will be allowed to play more than the minimum amount of minutes required. Example: Team A has only 11 players at the game; Ruling: Team A would be allowed to play 1 player more than the minimum amount.

3:04 A defensive player may not be in the goal area unless he/she is making a play on the ball or on a player with the ball. The defensive player may not occupy this area prior to making a play on the ball or on a player with the ball. **PENALTY:** Offensive team will be awarded a penalty kick.

3:05 Teams will switch ends only at the start of the second half.

3:06 The size 4 ball for will be used for all leagues.

3:07 There are no scores or won/loss records kept for this program.

3:08 1 coach per team will be allowed on the court for instructional purposes for U6 and U8 leagues only (optional). 1 coach must remain with the players on the bench for supervision and safety.

3:09 There are no out-of-bound areas on the side lines of the gym. Balls may be played off the wall, bottom of stage and pushed in bleachers.

3:10 **(Revised 4/27/2016 for 2017 season)**

If a ball should enter into the bleachers, hit a spectator or any superstructure not part of the playing area: A superstructure violation occurs when the ball contacts any part of the building above the field of play i.e. travels onto the stage, hits basketball goals, lights or ceiling the ball shall be declared dead and an indirect kick shall put the ball back into play.

- 3:12 If officials can't determine who kicked the ball into dead ball territory, a dropkick shall place the ball back into play.
- 3:13 If an indirect kick is awarded, the defensive players must stand at least 3 feet away from out-of-bounds kicker.
- 3:14 There are no corner kicks, no direct kicks, no high kicks and no slide kicks.
(penalty for high and slide kicks: Indirect kick awarded to the opposing team).
- 3:15 If in the judgment of the officials, an intentional slide tackle was used, player will be carded and removed from the game.
- 3:16 No player may use his\her hands on the walls for leverage to gain advantage over opposing player.
- 3:17 The goalie may use his hands as long as one foot remains in the goalie area.
- 3:18 Opposing players must maintain a safe distance – at least 5 feet – when goalie has possession of the ball.
- 3:19 The goalie cannot clear the ball past mid-court without the ball hitting on his side of the court first.
- 3:20 Once the goalie comes out of the goalie box, he becomes a player.
- 3:21 There will be no offside.
- 3:22 There are no goalies in U6.
- 3:23 On a kick off, the ball cannot be kicked directly into the goal. The ball must be touched by a 2nd player (offense or defense) before a goal will be allowed.